FE_BLACK

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Chapter 1

FE_BLACK

1.1 Fallen Empires - Black Cards

Fallen Empires - Black Cards Armor Thrull Basal Thrull Breeding Pit Derelor Ebon Praetor Hymn to Tourach Initiates of the Ebon Hand Mindstab Thrull Necrite Order of the Ebon Hand Soul Exchange Thrull Champion Thrull Retainer Thrull Wizard Tourach's Chant Tourach's Gate

1.2 Armor Thrull

Armor Thrull

```
Color
         = Black
         = FE(C4)
Rarity
         = Summon Thrull (1/3)
Type
Cost
         = 2B
        = Jeff A. Menges / Pete Venters / Ron Spencer / Scott Kirschner
Artist
Print run = FE(8, 925, 500)
NOTE: There are FOUR different artworks for this card.
Text(FE): <T>:
                Sacrifice Armor Thrull to put a +1/+2 counter on a target
         creature.
NO RULINGS
```

1.3 Basal Thrull

```
Basal Thrull
```

```
Color = Black
Rarity = FE(C4)
Type = Summon Thrull (1/2)
Cost = BB
Artist = Christopher Rush / Kaja Foglio / Phil Foglio / Richard Kane Ferguson
Print run = FE(8,925,500)
NOTE: There are FOUR different artworks for this card.
Text(FE): <T>: Sacrifice Basal Thrull to add <BB> to your mana pool. Play
this ability as an interrupt.
```

NO RULINGS

1.4 Breeding Pit

Breeding Pit

```
Color = Black
Rarity = FE(U3)
Type = Enchantment
Cost = 3B
Artist = Anson Maddocks
Print run = FE(2,231,500)
Text(FE): During your upkeep
```

Text(FE): During your upkeep, pay <BB> or bury Breeding Pit. At the end of your turn, put a Thrull token into play. Treat this token as a 0/1 black creature.

1.5 Derelor

Derelor

```
Color = Black
Rarity = FE(U1)
Type = Summon Thrull (4/4)
Cost = 3B
Artist = Anson Maddocks
Print run = FE(744,000)
Text(FE): Your black spells cost an additional <B> to cast.
NO RULINGS
```

1.6 Ebon Praetor

```
Ebon Praetor
Color
         = Black
Rarity
         = FE(U1)
         = Summon Avatar (5/5)
Type
Cost
         = 4BB
         = Randy Asplund-Faith
Artist
Print run = FE(744,000)
Text(FE): Trample, first strike
          During your upkeep, put a -2/-2 counter on Ebon Praetor. You may
          sacrifice a creature during your upkeep to remove a -2/-2 counter
          from Ebon Praetor. If the creature sacrificed was a Thrull, also
         put a +1/+0 counter on Ebon Praetor. Only one creature may be
          sacrificed in this manner each turn.
```

NO RULINGS

1.7 Hymn to Tourach

```
Hymn to Tourach

Color = Black

Rarity = FE(C4)

Type = Sorcery

Cost = BB

Artist = Liz Danforth / Quinton Hoover / Scott Kirschner / Susan van Camp

Print run = FE(8,925,500)
```

NOTE: There are FOUR different artworks for this card.

Text(FE): Target player discards two cards at random from his or her hand. If target player does not have enough cards, his or her entire hand is discarded. NO RULINGS

1.8 Initiates of the Ebon Hand

```
Initiates of the Ebon Hand
Color
         = Black
Rarity
         = FE(C3)
         = Summon Clerics (1/1)
Type
Cost
         = B
         = Heather Hudson / Kaja Foglio / Liz Danforth
Artist
Print run = FE(6, 694, 000)
NOTE: There are THREE different artworks for this card.
Text(FE): <1>: Add <B> to your mana pool.
         Play this ability as an interrupt. If more than <3> is spent in
         this way during one turn, bury Initiates of the Ebon Hand at end
         of turn.
```

Rulings

1.9 Mindstab Thrull

Mindstab Thrull

```
Color = Black
Rarity = FE(C3)
Type = Summon Thrull (2/2)
Cost = 1BB
Artist = Heather Hudson / Mark Tedin / Richard Kane Ferguson
Print run = FE(6,694,000)
```

NOTE: There are THREE different artworks for this card.

Text(FE): If Mindstab Thrull attacks and is not blocked, you may sacrifice it to force the player it attacked to discard three cards. If you do so, it deals no damage during combat this turn. If that player does not have enough cards, his or her entire hand is discarded.

Rulings

1.10 Necrite

Necrite

Color = Black Rarity = FE(C3) Type = Summon Thrull (2/2)

```
Cost = 1BB
Artist = Christopher Rush / Drew Tucker / Ron Spencer
Print run = FE(6,694,000)
NOTE: There are THREE different artworks for this card.
Text(FE): If Necrite attacks and is not blocked, you may sacrifice it to
bury a target creature controlled by the player Necrite attacked
this turn. If you do so, Necrite deals no damage during combat
this turn.
Rulings
```

1.11 Order of the Ebon Hand

```
Order of the Ebon Hand
Color
         = Black
         = FE(C3)
Rarity
Type
         = Summon Clerics (2/1)
Cost
         = BB
Artist
        = Christopher Rush / Melissa Benson / Ron Spencer
Print run = FE(6, 694, 000)
NOTE: There are THREE different artworks for this card.
Text(FE): Protection from white
          <BB>: +1/+0 until end of turn.
          <B>: First strike until end of turn.
```

NO RULINGS

1.12 Soul Exchange

Soul Exchange

```
Color = Black
Rarity = FE(U3)
Type = Sorcery
Cost = BB
Artist = Anthony Waters
Print run = FE(2,231,500)
```

Text(FE): Sacrifice a creature, but remove it from the game instead of putting it in your graveyard. Take a creature from your graveyard and put it directly into play as though it were just summoned. Put a +2/+2 counter on this creature if the creature sacrificed was a Thrull.

1.13 Thrull Champion

```
Thrull Champion
Color
        = Black
Rarity
        = FE(U1)
Type
        = Summon Thrull (2/2)
        = 4B
Cost
Artist = Daniel Gelon
Print run = FE(744,000)
Text(FE): All Thrulls get +1/+1.
         <T>: Take control of a target Thrull.
         You lose control of target Thrull if Thrull Champion leaves play
         or you lose control of Thrull Champion.
 Rulings
```

1.14 Thrull Retainer

```
Thrull Retainer
```

```
Color = Black
Rarity = FE(U3)
Type = Enchant Creature
Cost = B
Artist = Ron Spencer
Print run = FE(2,231,500)
Text(FE): Target creature gets +1/+1.
Sacrifice Thrull Retainer to regenerate the creature it enchants.
```

NO RULINGS

1.15 Thrull Wizard

1.16 Tourach's Chant

Tourach's Chant

Color = Black Rarity = FE(U3) Type = Enchantment Cost = 1BB Artist = Richard Kane Fergurson Print run = FE(2,231,500)

Text(FE): During your upkeep, pay or bury Tourach's Chant. Whenever a
 player puts a forest into play, Tourach's Chant deals 3 damage to
 him or her unless that player puts a -1/-1 counter on a target
 creature he or she controls.

Rulings

1.17 Tourach's Gate

Tourach's Gate

Color = Black Rarity = FE(U1) Type = Enchant Land Cost = 1BB Artist = Sandra Everingham Print run = FE(744,000)

Text(FE): Can only be played on a target land you control. Sacrifice a Thrull to put 3 time counters in Tourach's Gate. During your upkeep, remove a time counter from Tourach's Gate. If there are no counters on Tourach's Gate, bury it. <0>: Tap land Tourach's Gate enchants. All attacking creatures you control get +2/-1 until end of turn.